
LANDOR MILANO

CREATIVE DIRECTOR: Michele Genghi

SENIOR DESIGNER: Vittorio Gagliardi

CLIENT MANAGER: Elena Lambertucci

DESIGNER: Alessandro Pigoni

BASEMENT HEADQUARTER

EXECUTIVE PRODUCER: Francesco Crespi

PRODUCER: Valeria Spilotro

THINK CATTLEYA

CREATIVE PRODUCER: Francesco Bernabei

PROJECT MANAGER: Davide Merlo

TECH LEAD: Daniele Pelagatti

VFX SUPERVISOR: Riccardo Gambi

VR DEVELOPER: Stefano innocenti / Michel Collina

3D ARTIST: Roberto Verdiani

TECH LEAD APP: David Hartono

FRONT END DEVELOPER: Michel Collina

DOP: Niccolò Braggion